



Thank you for your purchase of 3D Flight Simulation's STEREO PROJECTION EMITTER. No drivers or software needs to be installed - the converter automatically corrects parallax inversion whenever your video card's stereo-driver is turned on. Once installed there is no need to disconnect the device.

SPECIFICATIONS

The Stereo Projection Emitter is specially designed to be installed with:

- 1) eDimensional **WIRELESS** 3D glasses.
- 2) a DLP projector with VGA input.
- 3) an NVIDIA graphics card



Configuration

3D Flight Simulation's STEREO PROJECTION EMITTER attaches to eDimensional's video adapter "dongle" and replaces the eDimensional IR emitter.



BEFORE installation of 3D-1002



INSTALLATION OF 3D-1002

BATTERIES



OPTIONAL SLAVE EMITTER

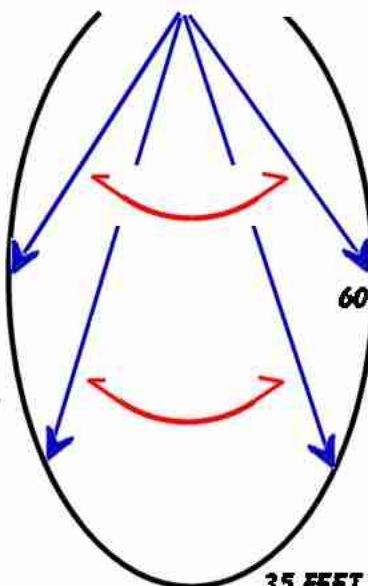
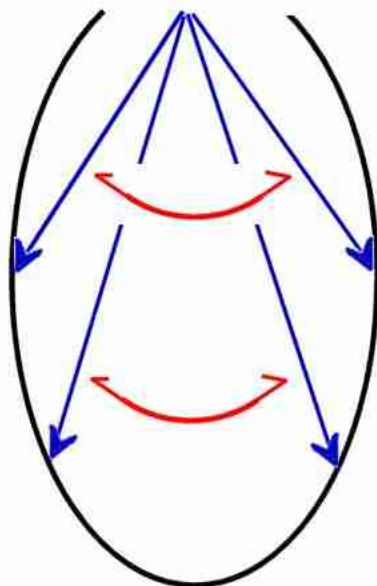
For even greater IR coverage the 3D-1002 will drive an extra (optional) slave emitter:



OPTIONAL SLAVE



3D-1002



**20 FEET AT
60 DEGREE SPREAD**

35 FEET OR MORE!